
Subject: Re: symbol font not expoting correctly to EPS from iplot in OSX
Posted by [Karl\[1\]](#) on Tue, 15 Jun 2010 18:20:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Jun 15, 11:42 am, David Fanning <n...@dfanning.com> wrote:

```
> mgalloy writes:
>> I get the some result:
>
>> http://michaelgalloy.com/wp-content/uploads/2010/06/greek.ps
>
>> The code I used:
>
>> IDL> set_plot, 'ps'
>> IDL> device, filename='greek.ps'
>> IDL> XYOuts, 0.5, 0.5, /Normal, Align=0.5, 'Greek Letter Zeta ' +
>> Greek('Zeta', /UNICODE), Font=1
>> % Compiled module: GREEK.
>> IDL> device, /close
>> IDL> set_plot, 'x'
>
> OK, now I'm totally confused. :-)
>
> Just one more test, if you don't mind. I presume you might
> get the right symbol if you DON'T use the UNICODE keyword.
> Which would probably mean you are using the "normal" Symbol
> font. Perhaps the one that comes with IDL. Humm. Maybe
> to get the Apple Symbol font you have to use FONT=0.
>
> Just don't know. Too much confusion. Why do you suppose
> Apple would do this? They are acting more and more like
> Microsoft by the day. :-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming: http://www.dfanning.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
```

I'm a bit fuzzy on this, but I seem to recall that the Symbol font was a bit of an "oddball" in that it did not include any Unicode-to-glyph translation tables. That is, it could only handle ASCII 7-bit character encodings. Anyway, there was certainly something less capable about this particular font, compared to the others.
