
Subject: Re: Memory Cleanup-- Messy structure
Posted by [Craig Markwardt](#) on Thu, 17 Jun 2010 15:45:33 GMT
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On Jun 16, 1:50 pm, Ed Hyer <ejh...@gmail.com> wrote:

> Since I'm not a real programmer, I still consider pointers to be kinda
> voodoo. Can someone patiently explain how I manually clean up the
> memory in this case?

I still think RSI/Kodak/ITT dropped the ball on the design of this.
IDL is a high level language, not a low level language - "4th
generation" right? IDL should be cleaning up messes like this, not
us.

Craig
