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Subject: Re: trying to export pixel data from .dat files, based on coordinate loc  
Posted by [Maxwell Peck](#) on Mon, 12 Jul 2010 21:39:17 GMT  
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On Jul 13, 7:29 am, Snow53 <jennifer\_wa...@hotmail.com> wrote:  
> On Jul 12, 3:12 pm, Maxwell Peck <maxjp...@gmail.com> wrote:  
>  
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>  
>> On Jul 13, 6:37 am, Snow53 <jennifer\_wa...@hotmail.com> wrote:  
>  
>>> Thanks to all who gave great advice. I almost have this up and  
>>> running, but have a few more questions.  
>  
>>> 1. At the moment, I have tested this code based on two files that each  
>>> have their own .hdr. For the real thing, I want to create only  
>>> one .hdr that can be used for all (200+) files since they have the  
>>> same dims, data type, etc. How can I modify this code to look for that  
>>> one .hdr file and use information from that file when looping through  
>>> each file in the folder?  
>  
>>> 2. The ENVI Available Bands GUI pops up when I run this. Is this  
>>> supposed to happen? I read that envi\_open\_file was non-interactive in  
>>> idl (with batch mode).  
>  
>>> 3. The way the code currently reads, it will output twice when I run  
>>> it but only giving me pixel data from the first file read under  
>>> 'file'. I think that I need to write a loop to specify to read from  
>>> the 'file' list one at a time, go through the code, close that file,  
>>> and then start with the next. I'm not sure, though, how to write  
>>> this, and would appreciate advice.  
>  
>>> 4. I did notice that I'm not getting back the correct sample/line  
>>> pixel file locations from my input map locations (x,y). They seem to  
>>> be one pixel off. Has anyone else had this happen?  
>  
>>> The code is shown below. Thanks again!  
>  
>>> Goal: Extract pixel data based on input coordinate location for each  
>>> file (ENVI binary)  
>>> ; within a specified folder location. Export this data to a .csv file.  
>  
>>> pro extractdata4  
>  
>>> ;define path  
>>> cd, 'X:\MERRA\HDF\_Output\_Lena\test\  
>  
>>> ;open envi files within given folder

```

>>> file_array=file_search('*.dat', count=num_file)
>
>>> for i=0, num_file-1 do begin
>>>   file=file_array
>>>   endfor
>>>   print, num_file
>>>   print, file
>
>>> ;read ENVI binary files
>
>>>   envi_open_file , file, r_fid=fid
>
>>> ;convert x,y map coordinates to corresponding pixel coordinates. note
>>> that xmap and ymap can be single values or arrays if
>>> ;needed to extract info for multiple pixels.
>>>   XMap=[109.55551335]
>>>   YMap=[79.25]
>
>>>   ENVI_CONVERT_FILE_COORDINATES, fid,XF, YF, XMap, YMap
>
>>>   XF_out=Round(XF)
>>>   YF_out=Round(YF)
>>>   print, 'x pix' ,XF_out
>>>   print, 'y pix', YF_out
>
>>> ;specify the data dims for the pixels who's info you want to extract.
>>> pos specifies which band(s) you want to extract from.
>>> ;for example, if I have 4 bands and I only want to extract from bands
>>> 1 and 4, pos would be [0,3]. Then extract for these pixels/bands.
>>>   dims=[-1, XF_out, XF_out, YF_out, YF_out]
>>>   pos=[0]
>>>   pixdata = ENVI_GET_DATA(fid=fid, dims=dims, pos=pos)
>
>>>   print, pixdata
>>> ;open text file to write data to
>>>   OPENU, U, 'pixel_value.csv', /get_lun, /append
>>> ;write data
>>>   printf, U, pixdata
>>> ;close LUN
>>>   close, U
>
>>> end
>
>> 1. It can be done just using IDL to read in the images but it will
>> probably be easier for you just to duplicate the header file and keep
>> them in ENVI format. (Unless you wanted to completely rewrite the
>> program)
>

```

>> 2. You probably want ,/NO\_REALISE in your envi\_open\_file.  
>  
>> 3. Yes, use ENVI\_FILE\_MNG to close the file each time after the map  
>> conversion.  
>  
>> 4. Is it one pixel off or half a pixel off ?  
>  
>> Max- Hide quoted text -  
>  
>> - Show quoted text -  
>  
> Thanks Max.  
>  
> I just checked and it is one pixel off, not 0.5.

Ok, im assuming you're using ENVI to check. Envi starts at 1,1 in the top left whereas the conversion i think uses 0,0 . I don't have envi here to check at the moment so I'd take a look yourself.

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