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Subject: Re: trying to export pixel data from .dat files, based on coordinate loc  
Posted by [Snow53](#) on Mon, 12 Jul 2010 21:29:20 GMT

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On Jul 12, 3:12 pm, Maxwell Peck <maxjp...@gmail.com> wrote:

> On Jul 13, 6:37 am, Snow53 <jennifer\_wa...@hotmail.com> wrote:

>

>

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>

>

>> Thanks to all who gave great advice. I almost have this up and  
>> running, but have a few more questions.

>

>> 1. At the moment, I have tested this code based on two files that each  
>> have their own .hdr. For the real thing, I want to create only  
>> one .hdr that can be used for all (200+) files since they have the  
>> same dims, data type, etc. How can I modify this code to look for that  
>> one .hdr file and use information from that file when looping through  
>> each file in the folder?

>

>> 2. The ENVI Available Bands GUI pops up when I run this. Is this  
>> supposed to happen? I read that envi\_open\_file was non-interactive in  
>> idl (with batch mode).

>

>> 3. The way the code currently reads, it will output twice when I run  
>> it but only giving me pixel data from the first file read under  
>> 'file'. I think that I need to write a loop to specify to read from  
>> the 'file' list one at a time, go through the code, close that file,  
>> and then start with the next. I'm not sure, though, how to write  
>> this, and would appreciate advice.

>

>> 4. I did notice that I'm not getting back the correct sample/line  
>> pixel file locations from my input map locations (x,y). They seem to  
>> be one pixel off. Has anyone else had this happen?

>

>> The code is shown below. Thanks again!

>

>> Goal: Extract pixel data based on input coordinate location for each  
>> file (ENVI binary)  
>> ; within a specified folder location. Export this data to a .csv file.

>

>> pro extractdata4

>

>> ;define path

>> cd, 'X:\MERRA\HDF\_Output\_Lena\test\'

>

>> ;open envi files within given folder

```

>> file_array=file_search('*.dat', count=num_file)
>
>> for i=0, num_file-1 do begin
>>   file=file_array
>>   endfor
>>   print, num_file
>>   print, file
>
>> ;read ENVI binary files
>
>>   envi_open_file , file, r_fid=fid
>
>> ;convert x,y map coordinates to corresponding pixel coordinates. note
>> that xmap and ymap can be single values or arrays if
>> ;needed to extract info for multiple pixels.
>>   XMap=[109.55551335]
>>   YMap=[79.25]
>
>>   ENVI_CONVERT_FILE_COORDINATES, fid,XF, YF, XMap, YMap
>
>>   XF_out=Round(XF)
>>   YF_out=Round(YF)
>>   print, 'x pix',XF_out
>>   print, 'y pix', YF_out
>
>> ;specify the data dims for the pixels who's info you want to extract.
>> pos specifies which band(s) you want to extract from.
>> ;for example, if I have 4 bands and I only want to extract from bands
>> 1 and 4, pos would be [0,3]. Then extract for these pixels/bands.
>>   dims=[-1, XF_out, XF_out, YF_out, YF_out]
>>   pos=[0]
>>   pixdata = ENVI_GET_DATA(fid=fid, dims=dims, pos=pos)
>
>>   print, pixdata
>> ;open text file to write data to
>>   OPENU, U, 'pixel_value.csv', /get_lun, /append
>> ;write data
>>   printf, U, pixdata
>> ;close LUN
>>   close, U
>
>> end
>
> 1. It can be done just using IDL to read in the images but it will
> probably be easier for you just to duplicate the header file and keep
> them in ENVI format. (Unless you wanted to completely rewrite the
> program)
>

```

> 2. You probably want ,/NO\_REALISE in your envi\_open\_file.  
>  
> 3. Yes, use ENVI\_FILE\_MNG to close the file each time after the map  
> conversion.  
>  
> 4. Is it one pixel off or half a pixel off ?  
>  
> Max- Hide quoted text -  
>  
> - Show quoted text -

Thanks Max.

I just checked and it is one pixel off, not 0.5.

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