Subject: Re: Problem running an IDL VM application Posted by Aram Panasenco on Fri, 16 Jul 2010 17:05:05 GMT

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David Fanning wrote:

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> Aram Panasenco writes:
>
>> A colleague is having trouble using a VM application I have created. I
>> tested the same application on my own Mac (10.5.8), another Mac (also
>> 10.5.8), and a Linux machine (GNU Linux), and it works perfectly. She is
>> running it on Mac OS X 10.6.2 and the program's draw widget (a Catalyst
>> Library oDrawWidget object) doesn't seem to respond to mouse move or
>> keyboard events at all. Does anyone know what could be the problem
>> and/or how to fix it?
> Could this be the problem?
>
    http://www.dfanning.com/misc_tips/cursor_on_mac.html
>
>
 Cheers,
>
> David
>
```

We tried that fix before, and it had absolutely no effect.

Could this be a brand new problem with Mac OS X 10.6 and later?

>