Subject: Re: Problem running an IDL VM application
Posted by David Fanning on Fri, 16 Jul 2010 01:45:14 GMT

Aram Panasenco writes:

> A colleague is having trouble using a VM application I have created. I
> tested the same application on my own Mac (10.5.8), another Mac (also
> 10.5.8), and a Linux machine (GNU Linux), and it works perfectly. She is
> running it on Mac OS X 10.6.2 and the program's draw widget (a Catalyst
> Library oDrawWidget object) doesn't seem to respond to mouse move or
> keyboard events at all. Does anyone know what could be the problem
> and/or how to fix it?

Could this be the problem?

  http://www.dfanning.com/misc_tips/cursor_on_mac.html

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")