Subject: Re: Calculation of Intersection on Map
Posted by bjkuk on Wed, 14 Jul 2010 23:15:52 GMT
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> On Tue, 13 Jul 2010 23:55:55 -0700, bjkuk set fingers to keyboard and
> typed:
>
>> Dear All,
>> I am looking for pre-made routine or proramming tips to get
>> intersection. I would like to calculate intersection from given two
>> positions(A and B)
>
>> If we know Latitude and Longitude of Point-A and Point-B, also the
>> azimuth angles of Point-A and Point-B from the North. if azimuth angles
>> is not parellel, those two lines will be cross. This triangulation
>> mathmatics looks simple. however it is not easy to make code. How do I
>> calcuate this intersection point (cross point) precisely? or Is there
>> any pre-made routine?
>
>> Sincerely Yours
>> B.J.Kuk
>
> When ever I need formulae regarding navigation, I head to this website...
>
>   http://williams.best.vwh.net/avform.htm
>
> I suspect you want the link that points to "Intersection of two radials"
>
> Bruce

Bruce!
Thank you for web-site introducing. I referred it.

B.J. Kuk