Subject: Re: "Cannot allocate colormap entry" problem with Digital Unix 4.0 Posted by greenwoodde on Fri, 04 Oct 1996 07:00:00 GMT

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In a previous article, I wrote:

- > We just upgraded one of our alpha workstations to Digital Unix 4.0 (with
- > the new CDE) and are suddenly getting "Cannot allocate colormap entry for
- > #xxxx" messages. In at least one case the result is that button labels
- > (and even the buttons themselves) are invisible. The workstation is being
- > used only as the X server. (The client nodes are an HP system and a VMS
- > alpha. In the latter case, IDL is v4.0.1.) Does anyone have experience
- > with solving this problem with DU 4.0 and IDL 4.0[.1]?

The solution was to put the following line in the .Xdefaults file on the X server:

idl.gr\_visual: StaticColor

Dave