## Subject: Re: yet another 2d matching question Posted by Gray on Fri, 30 Jul 2010 17:09:30 GMT

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On Jul 30, 12:12 pm, Paolo <pgri...@gmail.com> wrote:
> On Jul 30, 12:06 pm, Gray <grayliketheco...@gmail.com> wrote:
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>> On Jul 30, 11:59 am, Paolo <pgri...@gmail.com> wrote:
>>> On Jul 30, 11:41 am, Gray <grayliketheco...@gmail.com> wrote:
>>> On Jul 30, 11:25 am, Gray <grayliketheco...@gmail.com> wrote:
>>> > On Jul 30, 11:23 am, Gray <grayliketheco...@gmail.com> wrote:
>>> > On Jul 30, 11:15 am, Paolo <pgri...@gmail.com> wrote:
>>> > On Jul 30, 10:01 am, Gray <grayliketheco...@gmail.com> wrote:
>>>> > > > Hi all,
>>>> > > For quite a while I've been using JD Smith's match_2d routine to match
>>>> > > > xy coords between lists. However, this and all the other matching
>>> > > codes I've seen out there suffer from a variation of the uniqueness of
>>>> > > > matches problem.
>>> > > Codes like SRCOR in the NASA IDL library let you specify a one-to-one
>>>> >>> match, i.e. enforcing that each element in list 2 only be matched to
>>>> >> > one element in list 1; using match_2d's match_distance keyword one
>>> > > > could implement the same effect oneself. However, while that excludes
>>>> >>> multiple matches to the same element, it's all done after the fact,
>>> > > > after the original match was determined.
>>>> > > What I'm looking for is an algorithm that matches 2 lists, identifies
>>>> > > multiple-matches, and then looks for additional matches within the
>>>> > > search radius for elements which would become unmatched after
>>> > > > enforcing a one-to-one relationship. What I mean is, say element 0 in
>>>> > > > list 2 is matched to both element 3 and element 5 in list 1, and that
>>>> > > > the distance between 2_0 and 1_3 is smaller than the distance between
>>>> > > > 2_0 and 1_5. In that case, 1_5 would become unmatched; but what if
>>>> > > > there is element 2_1 which is also within the search radius of 1_5?
>>> >> >> Then, 1_5 should be re-matched with 2_1.
>>>> > > My best idea thus far is to run match 2d once, identify multiple-
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>>> > > > matches, keep the matches with minimum distance using match_distance,
>>>> >>> then iterate with the remaining elements until match 2d returns no
>>>> > > > matches. Can anyone come up with a better solution?
>>>> >> Hmmm... what about starting with first point (a) in list 1, finding
>>>> > > the nearest
>>>> >> point (b) to (a) in list 2, removing (b) from list 2 and repeat for
>>>> > > all points
>>>> >> in list 1? [this assumes list 1 and list 2 have the same number of
>>>> > > elements N,
>>> > > which is a necessary condition for a one-to-one matching].
>>>> > > With some smart partitioning of list 1 it will take ~log(N) to find
>>>> > > the nearest
>>>> >> point, so we are looking at ~ N log(N) operations...
>>>> > > Ciao.
>>>> > Paolo
>>>> > > --Gray
>>>> > I'm fine with having there be points which don't match at all w/in the
>>>> > search radius, I'm just looking to force any matches that exist to be
>>>> > recognized.
>>>> > The straight FOR-loop method is certainly serviceable, but I had hoped
>>> > > there was a more efficient way to do it... but it's certainly possible
>>>> > (or even likely) that anything fancier I try to do is LESS efficient.
>
>>>> > --Gray
>>>> > Though I have trouble believing that FOR is the way to go when I have
>>>> > ~50k elements in each list.
>>>> AND... there's no guarantee that the first match you find for a given
>>> element in list 2 is the best one.
>>> what is the "best" match you would like to obtain?
>>> Ciao.
>>> Paolo
>> Smallest distance between two points.
>
> In the sense that the sum of all distances between matched points of
> list (1) and (2) is minimal?
>
> Ciao,
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## > Paolo

Hmmm... not exactly. In the sense that for any point in either list, it is matched to the closest point within the search radius which is not matched to a closer point. So, for example, if my matching radius is 1.5, and my 2 lists are:

1,1 1,2 3,5 6,6 and 1,2.1 0,1.5 5,6 2,2

Then, the optimal match would be to match 2\_1 with 1\_2, 2\_2 with 1\_1 (even though 2\_2 is closer to 1\_2 than 1\_1, 1\_2 is closer to 2\_1), 2\_3 with 1\_4, and neither 1\_3 or 2\_4 are matched because they do not have an unmatched star w/in the search radius. In match\_2d and srcor, 2\_2 wouldn't be matched with anything, because the first pass would match 2\_2 with 1\_2, but 2\_1 would have priority (because it is closer to 1\_2) and 2\_2 would become unmatched.