
Subject: Re: Do we need PTR_FREE anymore?
Posted by [James\[2\]](#) on Fri, 30 Jul 2010 17:07:11 GMT
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Wlandsman, that example doesn't sound particularly obscure to me -- it seems like it could come up frequently when dealing with linked data structures.

It's a little unusual that IDL has added garbage collection but kept manual memory management intact. Most languages only offer one or the other. It's pretty unusual for a language as high-level as IDL to have manual memory management at all.
