
Subject: Re: Activating window using cursor
Posted by [davidf](#) on Sun, 20 Oct 1996 07:00:00 GMT
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Bringfried Stecklum <stecklum@tls-tautenburg.de> writes:

> I didn't find a solution for the following problem in the manuals.
> So, here's the question. I want to make a random choice of images
> being displayed in individual windows. How can I pass the window
> ID to IDL just by moving the cursor onto the window (and perhaps
> clicking there)? Usually, the cursor works only on the activated
> window.

> Any solution without widgets?

No. There is no way to get the kind of information you need from a regular IDL window. There are several possible solutions with draw widget windows. In fact, you could probably figure out a way to use draw widgets in your regular IDL program and achieve what you want. I would experiment with widget tracking events and using WIDGET_EVENT from your non-widget IDL program to find out what window the cursor is located in. You could do this, for example, from a normal IDL loop.

Yours,

David

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