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Subject: Re: Multi-band sampling strategy  
Posted by [penteado](#) on Wed, 18 Aug 2010 18:09:16 GMT  
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On Aug 18, 2:26 pm, JessW <jess.wal...@gmail.com> wrote:

> Hi Max,  
>  
> Thanks for responding, and sorry about the fuzzy description of what  
> I'm doing. Let me try to clarify.  
>  
> I am tracking the reflectance change of particular pixels across a  
> time-series of Landsat data. So for my current stack of 8 Landsat  
> scenes spanning April - October, the program returns 8 reflectance  
> values for a given pixel address x,y. ENVI\_GET\_SLICE seemed ideal for  
> this task because it can sample a single pixel location through a  
> number of bands; however, as I mentioned, it is very slow when it  
> loops over a large number of pixels to sample.  
>  
> ENVI\_GET\_DATA appears to work on only one band, so it doesn't seem  
> quite as suitable for what I'm trying to do. I'll have to investigate  
> the use of ENVI\_CREATE\_ROI; thanks for that suggestion.  
>  
> Jess

If your image is not too large to fit in memory, it seems that it might be better to just get the whole image as a 3D array, once, then take out the subset you want directly, just with indexing. If the image is too large, but the section you want fits into a small rectangle, you could retrieve just that region, defined by the max and min of your indexes, as a 3D array, then pick the points inside it.

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