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Subject: Re: IDL 8.0; difficulties with "New Graphics"  
Posted by [Paul\[3\]](#) on Mon, 20 Sep 2010 16:35:06 GMT  
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Pauolo Penteado - fortunately, the image is not too complicated that way (~6000 vertices). It does have a fair amount of objects though (100 plot objects).

joseandres - the refresh method worked beautifully. Thanks for pointing me to that! I also like how you used the new !null variable type in your code, too. If you're not interested in interactivity, that's a bit simpler than making a list of objects to contain all the plot objects you plan to draw. Thanks for taking the time to send that code snippet.

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