Subject: Re: WShow in IDL 8

Posted by Matt Haffner on Fri, 24 Sep 2010 16:40:16 GMT

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Oh, just to be clear, I was excited there is a way to \*disable\* this new behavior. I also hate it!

And back to the direct graphics windows issue, I hadn't tested that well when I answered before. On OS X WSHOW is bringing DG windows to the foreground. Now that I turned off the "graphics on top", uh, feature, they really do come all the way to the top! So, you may be back again to a Windows vs. IDL 8 issue, unfortunately. :(

mh

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On Sep 24, 10:43 am, David Fanning <n...@dfanning.com> wrote:
> Matt Haffner writes:
>> Nice, I didn't catch that. I don't quite understand when that is
>> useful, especially as a default (unless I flipped it by accident;).
>
> I presume when you are forced to work on a laptop and
> the graphics window is about the size of your edit window. :-)
>
> Doesn't it make a bit more sense, though, to let the
> *user* be in charge of where and when he wants the
> damn window to be on top? I never thought I would
> turn into an activist for the WShow command, of
> all things, but there you are. I miss it! :-(
>
> Cheers,
> David
>
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.dfanning.com/
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> Sepore ma de ni thui. ("Perhaps thou speakest truth.")