
Subject: IDL 8 Questions

Posted by [David Fanning](#) on Wed, 22 Sep 2010 02:40:10 GMT

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Folks,

I'm getting a late start on getting up to speed on IDL 8. I have a couple of questions.

1. In the IDLDE, why are the tabs now on the *bottom* of the windows and not the *top*!? Can I change the position? I feel like I'm becoming dyslexic as I switch between IDL 7.1 (to get some work done) and IDL 8 (to welcome the future).
2. I thought I would learn about the NG by porting some of my DG applications. But, yowzer! Most of the applications I wanted to port use some kind of interaction in the graphics window. For example, draw a rubberband box, move a line, window and threshold, things like that. I can't seem to find any way to do those kinds of things and use the new graphics. Am I missing something? Are the new graphics strictly for display and not for interaction?
3. I have noticed when I start Catalyst applications up (and, remember, these are all IDL objects) that sometimes they work, and sometimes they fail with strange errors. I'm not sure what is happening with this yet, but has anyone seen strangeness when working with lots of IDL objects? (I did discover a real bug in one program, but the others I have investigated seem to disappear if I reset the session and compile again. I know this sounds like programmer error, but I have reasons to think not.)

Thanks.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
