Subject: Re: IDLDoc Bandwagon Posted by Michael Galloy on Tue, 21 Sep 2010 03:54:20 GMT

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On 9/20/10 5:48 pm, David Fanning wrote:

> Folks,

>

- > I have been wanting to get on the IDLDoc bandwagon
- > for awhile now. But I have never been able to successfully
- > get reasonable looking output from any of my (apparently
- > feeble) attempts to get it to work.

>

- > Today I downloaded the very latest from Mike's web page,
- > and spent most of the afternoon trying one combination
- > after the other. Nearly all of my attempts, no matter
- > what I set the FORMAT\_STYLE keyword to, end up looking
- > like a dog's dish with all my comments slammed together
- > in a single paragraph.

>

- > I'm usually no good at figuring these kinds of things out,
- > but I have spent enough time on it that I would have
- > expected to be \*somewhere\* by now. Line endings seem
- > somehow to be involved, so I thought I would just ask,
- > has anyone gotten this to work on a Windows machine?

One thing that has slowed me down on the most recent release of IDLdoc is that it will have actual documentation: both a tutorial and a reference manual! Hopefully, these will help people learn how to get the comments formatted usefully.

But, in the meantime, you are correct, the FORMAT\_STYLE and MARKUP\_STYLE determine how the comments are formatted in the output. Looking at some of the code in your library, it looks like you probably should use FORMAT\_STYLE='IDL' and MARKUP\_STYLE='preformatted' (it won't look good, but should be readable). The MARKUP\_STYLE='preformatted' will make linefeeds significant. You will also need to make the comment header (i.e., the part between ;+ and ;-) be next to the routine prototype (the pro/function line), like:

;+ ; NAME: ; BITGET

**PURPOSE:** 

Returns the bit value (0 or 1) of a specified bit in a supplied number.

### : AUTHOR:

FANNING SOFTWARE CONSULTING

David Fanning, Ph.D. 1645 Sheely Drive

Fort Collins, CO 80526 USA

Phone: 970-221-0438

E-mail: davidf@dfanning.com

Coyote's Guide to IDL Programming: http://www.dfanning.com

# CATEGORY:

Utilities

## **CALLING SEQUENCE:**

bitValue = BitGet(number, bit)

## **INPUT PARAMETERS:**

number: The input number. Should be a scalar integer.

If not, it is converted to

one by rounding.

bit: The number of the bit you are interested in. A

value between 0 and 63.

If not supplied, all 64 bit values of the

number are returned. May be an array of bit

numbers.

## **OUTPUT PARAMETERS:**

hitValue: The value, 0 or 1, of the specified bit in the

number.

### **KEYWORDS:**

SILENT: If set, suppresses informational messages

regarding rounding operations.

### MODIFICATION HISTORY:

Written by David W. Fanning, 14 June 2006.

FUNCTION BitGet, value, bit, SILENT=silent

Note, I recommend using FORMAT\_STYLE='rst', MARKUP\_STYLE='rst' for new comments, in which case the header would look like:

```
Returns the bit value (0 or 1) of a specified bit in a supplied
; number.
 :Categories:
  utilities
 :Author:
    FANNING SOFTWARE CONSULTING
    David Fanning, Ph.D.
    1645 Sheely Drive
    Fort Collins, CO 80526 USA
    Phone: 970-221-0438
    E-mail: davidf@dfanning.com
    Coyote's Guide to IDL Programming: http://www.dfanning.com
 :History:
  Written by David W. Fanning, 14 June 2006.
 :Params:
  value: in, required, type=integer
    The input number. Should be a scalar integer. If not, it is
    converted to one by rounding.
  bit: in, optional, type=integer
    The value, 0 or 1, of the specified bit in the number.
 :Keywords:
  silent: in, optional, type=boolean
    If set, suppresses informational messages regarding rounding
    operations.
FUNCTION BitGet, value, bit, SILENT=silent
It's painful to convert existing files, so individual files can specify
their own FORMAT STYLE/MARKUP STYLE by putting a "docformat" comment on
the *first line* of the file, like:
; docformat = 'rst rst'
or
; docformat = 'IDL preformatted'
Anyway, I hope to have something a bit more complete by the way of
```

documentation out soon.

Mike

--

www.michaelgalloy.com Research Mathematician Tech-X Corporation