Subject: Re: the "real" screen size
Posted by David Fanning on Mon, 25 Oct 2010 12:19:08 GMT
View Forum Message <> Reply to Message

Carsten Lechte writes:

> Fudge factors are not a good idea, since it is up to the window
> manager and the user's preferences how much screen real estate is
> consumed by toolbars, window title bars, and other decorations.

I think everyone agrees fudge factors are a Bad Idea.
But, unfortunately, we write programs in the real
world, not a theoretical one. :-)

Cheers,

David

--
David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")