Subject: Re: the "real" screen size

Posted by Carsten Lechte on Mon, 25 Oct 2010 08:56:35 GMT

On 25/10/10 00:02, wlandsman wrote:
>
> I often like to view images as big as possible on my monitor.   So
> I get the screen size using device,get_screen_size=winsize, and open a
> window of this size using WINDOW, XSIZE=, YSIZE=.   I then CONGRID()
> my (bigger) image down to this size and display it with TV.

At least on my linux box, if you do that, you can then examine the
size fields in the !D system variable to get the true size of your
window, which you can assume to be the maximum possible size and use
accordingly in your subsequent drawing operations.

Fudge factors are not a good idea, since it is up to the window
manager and the user's preferences how much screen real estate is
consumed by toolbars, window title bars, and other decorations.

chl