
Subject: 16 bit / 8 bit depth colors on the mac

Posted by [Rick Shafer](#) on Sat, 02 Nov 1996 08:00:00 GMT

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Someone *please* tell me how to get genuine 16 bit colors on my mac with IDL. The default basically packs the three RGB values into 15 bits, cutting off the lowest 3 significant bits, which is NOT what I want.

I used to know the magic incantation to do this, but have forgotten.

Please, reply by e-mail... (and yes I tried to look for this in the FAQ, not to mention RTFMing, toggling various key word values, etc. to no avail.) (I won't even talk about how IDL crashes if I should change the screen depth while running...
