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Subject: Re: Z-Graphics Buffer Resolution  
Posted by [Heinz Stege](#) on Thu, 28 Oct 2010 18:15:24 GMT  
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On Thu, 28 Oct 2010 10:24:14 -0600, David Fanning wrote:

> Heinz Stege writes:  
>  
>> I'm not sure, if I'm getting something wrong. You can change the  
>> character size with the device procedure:  
>>   device,set\_character\_size=[x\_ch\_size,y\_ch\_size]  
>  
> I should point out, too, that those of us with aging  
> eyesight are well familiar with this method of setting  
> the character size. You will find this command in almost  
> of our IDL start-up files. :-)  
>  
> Cheers,  
>  
> David  
>  
> P.S. Let's just say when I see a monitor size larger  
> than about 1280, I know that person is under 40. :-)

Yes, I know. From my very own experiences. In the beginning of this aging process it helps to increase the character size. But then, let us say 5 years later, there is no other way but eye glasses. ;-(

If you change the character size by a device command within your start-up file, please let me warn you. Don't forget to do it for \*both\* devices, the win- or x-device \*and\* the z-device. ;-)

Cheers, Heinz

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