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Subject: Re: Z-Graphics Buffer Resolution  
Posted by [Heinz Stege](#) on Thu, 28 Oct 2010 16:07:46 GMT  
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On Thu, 28 Oct 2010 09:14:13 -0600, David Fanning wrote:

> Kenneth P. Bowman writes:

>

>> Isn't this due to differences for the default values of

>> !D.X\_CH\_SIZE and !D.Y\_CH\_SIZE for different devices?

>

> Well, these are system variables, so they wouldn't change,

I'm not sure, if I'm getting something wrong. You can change the character size with the device procedure:

```
device,set_character_size=[x_ch_size,y_ch_size]
```

Don't know, if it helps.

Heinz

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