

---

Subject: Re: Z-Graphics Buffer Resolution

Posted by [Kenneth P. Bowman](#) on Thu, 28 Oct 2010 14:52:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article <MPG.2732370f498ced4a989812@news.giganews.com>,  
David Fanning <news@dfanning.com> wrote:

> Folks,  
>  
> I am looking for someone with a better memory than mine.  
> I've run into that old problem where the character size  
> is different in the Z-graphics buffer than it is on the  
> display, so that things just don't QUITE line up when  
> you want them to. I would have thought I would have  
> written an article about this, but apparently not.  
> Maybe I'm mis-remembering what actually causes the problem.  
> In any case, it seems the plot margins are not completely  
> aligned.

Isn't this due to differences for the default values of  
!D.X\_CH\_SIZE and !D.Y\_CH\_SIZE for different devices?

Ken Bowman

---