
Subject: Re: Still missing features in IDL 8

Posted by [chris_torrence@NOSPAM](#) on Mon, 01 Nov 2010 15:30:07 GMT

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On Oct 31, 6:00 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

> On Oct 13, 2:38 pm, Chris Torrence <gorth...@gmail.com> wrote:

>

>

>

>> Regarding #2, what if you could use additional indices to access array
>> elements within lists?

>

>> For example:

>

>> IDL> a = LIST(FINDGEN(10), BYTARR(5,3))

>> IDL> help, a[0]

>> <Expression> FLOAT = Array[10]

>> IDL> help, a[0,3] ; currently throws an error in IDL8.0

>> <Expression> FLOAT = 3.00000

>> IDL> a[0,3] = !pi ; currently throws an error in IDL8.0

>

>> IDL> help, a[1]

>> <Expression> BYTE = Array[5, 3]

>> IDL> help, a[1,4,2] ; currently throws an error in IDL8.0

>> <Expression> BYTE = 0

>> IDL> a[1,4,2] = 255 ; currently throws an error in IDL8.0

>

>> So the first index would give the list element, and the remaining
>> indices would index into the array itself. Obviously you could only
>> have up to 7 dimensions in your contained array, but that probably
>> isn't a huge limitation.

>

> I was writing a class like that, inheriting from list, and that
> brought me a question: Should the extra dimension (of the list index)
> be on the left, as above, or on the right?

>

> The notation (already valid for retrieving values) (a[1])[0] suggests
> that the array index should come on the left. However, writing a[1,0]
> suggests array dimensions, in which case the list index would make
> more sense on the right, as the list dimension is the slowest-varying
> one.

>

> Tough it would be a bit incoherent with the array dimension order, it
> seems to me that it is better to have the list index on the left. That
> way,

>

> print,(a[1])[0] ;already valid

>

> would be the same as
>
> print,a[1,0]
>
> instead of the more confusing
>
> print,a[0,1]
>
> Any thoughts on that?

Yes, that is exactly what I was thinking.

Back to your original thread - if we added this way of subscripting, does that eliminate the need to convert a list to/from a pointer array? I'd rather not add more functionality if we don't have to.

-Chris
ITTVIS
