Subject: Re: Good-bye Plot, Surface, Contour, TV and all the rest!
Posted by David Fanning on Tue, 16 Nov 2010 15:15:40 GMT
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David Fanning writes:

> Paul writes:
>
>> ...actually, /OVERPLOT gives me no axis, and /NOERASE requires
>> specifying the correct margins...
>
> Yes, /OVERPLOT was missing and I've added it to the example.
>
> I guess the *point* of that example was no axes, but
> perhaps I didn't stress it enough. With TVImage you can
> have axes without saving the coordinate system (like the
> TV command), axes with the coordinate system (by setting
> both AXES and SAVE), or no axes and the coordinate
> system (as in the example, with just SAVE).

I realized this morning, Paul, when I looked at that
page with fresh eyes, that my answer yesterday was
just blowing smoke out my ... Well, anyway, sorry. :-)

Cheers,

David
--
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")