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Subject: Good-bye Window Command

Posted by [David Fanning](#) on Mon, 15 Nov 2010 18:02:36 GMT

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Folks,

Between paying bills this morning and checking my e-mail I realized I had forgotten one very important addition to my new suite of graphics programs: a wrapper for the WINDOW command.

A new program, FSC\_DISPLAY, can be used to open a graphics window in IDL graphics programs that are meant to work identically on the display and in PostScript. Normally, in such programs you have to "protect" the Window command:

```
IF (!D.Flags AND 256) NE 0 THEN Window, 3, XSIZE=400, YSIZE=400
```

Now, you can just call FSC\_DISPLAY:

```
FSC_Display, 3, 400, 400, Color='gray'
```

Windows are automatically protected.

You can find the program here:

```
http://www.dfanning.com/programs/fsc\_display.pro
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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