Subject: Re: How to create a .sav file the right way? Posted by penteado on Mon, 22 Nov 2010 18:39:24 GMT

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On Nov 22, 4:31 pm, Jean <jeanbilh...@gmail.com> wrote:

- > Unfortunately, that seems to be much more painful with the new plot
- > graphics...as this one calls some dependencies (that of course are not
- > build) that call other dependencies....etc. I don't know where this is
- > going to stop. So here I am asking for help. Have I been doing it all
- > wrong since day 1 and is there a way to compile all the plot graphics
- > (like for iPlot) into just 1 resolve_routine command?

That is the purpose of resove_all and iresolve. So that you do not have to bother with finding out the dependencies.