Subject: Re: Questions about IDL 8.0

Posted by Gray on Tue, 23 Nov 2010 23:05:29 GMT

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On Nov 23, 5:44 pm, Leslie Sherrill <leslie.wel...@gmail.com> wrote:

- > I have two issues with plotting in the new IDL 8.0. They seem like
- > fairly straightforward problems, but I can't seem to find a way around
- > them. I'd be grateful of any advice you can give me.

>

- > (1) I have a widget program which is using the new IDL 8.0 graphics,
- > and I finally figured out how I can access the plot commands in other
- > widget programs. I am able to change things like axis titles, ranges,
- > etc. However, when I change the color table and attempt to do a
- > graphic.rgb\_table=new\_rgb\_table that is associated with my new color
- > table, nothing happens. In fact, it looks like the rgb\_table and
- > vert\_colors commands are Init variables that cannot be re-defined
- > later in the program. However, the new documentation indicates that
- > the values are changeable. Has anyone else encountered this?

>

- > (2) I'm trying to set up the z axis ticks and title to be at the back
- > of the surface plot. The z axis defaults to a location right in front
- > of the surface, and is often obscured by the data. I noticed that
- > even the documentation examples always show that z axis in front
- > rather than at the back of the y axis. Anyone know of a quick-fix?

>

- > Thanks in advance,
- > Leslie Sherrill

Hm. For the first one, I have no idea.

For the second, you can add another Z axis with the AXIS function, but I see no way to suppress a single axis in the original SURFACE call. Are the axes in a SURFACE object themselves AXIS objects? If so, then being able to access their properties with surface.axis.property would be extremely useful.