Subject: Re: high quality 'old' direct graphics
Posted by greg.addr on Thu, 25 Nov 2010 11:22:02 GMT
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My code wasn't a response to NG - I had been developing it over a couple of years already. The new graphics system looks to me to be a big improvement, its only downside being that it is a 'new system' with an inevitably different set of quirks and tricks to learn.

I'd investigate more deeply whether it's worth making the change but for IDL 8's habit to evaporate into thin air with probability 0.3 whenever I type .res (hey, there must be a use for a barplot here...). This makes me reluctant to commit to anything that won't run on an older version. In the meantime, I've found a satisfactory solution.

cheers,
Greg