
Subject: Re: NG Transparency Bug
Posted by [ronn](#) on Wed, 01 Dec 2010 17:26:29 GMT
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Hi David,

This is a drawing order issue, but I'm not sure it classifies as a bug. The trick is to get the order right. In your example if you add one line to make one of the axes go to the back it should work. At least it does on my XP machine.

`(p.axes)[1].order, /send_to_back`

The same command on the `(p.axes)[2]` also does the trick but not the `[0]` element. Probably because that one is already at the back. Its kind of hard to tell since I couldn't figure out a way to pull out the drawing order from the `plot3d` object.

Ronn Kling
