
Subject: Re: Stupid question regarding BUFFER keyword in NG output.....

Posted by [lecacheux.alain](#) on Wed, 08 Dec 2010 10:43:21 GMT

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On 8 déc, 00:57, Chris Torrence <gorth...@gmail.com> wrote:

> Hi Paul,

>

> Well, you have a couple of different options. You could use the
> Refresh method to disable drawing to the window. It will still create
> the window, but you won't see any changes to the plot until you call
> Refresh again.

>

> Another crazy way is to use the CopyWindow method to get a screen
> dump, and then throw it into direct graphics:

>

> p = plot(/test,/buffer)

> tv,p.copywindow(),/true

>

> Here's another one for fun:

> p = plot(/test,/buffer)

> for i=0,100 do begin & p.color = !color.(i) & tv,p.copywindow(),/true

>

> Hope this helps.

> Cheers,

> Chris

> ITTVIS

But if I am doing :

```
p = plot(/test)
```

```
p2 = plot(/test,/buffer)
```

```
q = image(p2.copyWindow())
```

the plot referenced by q is different (looks like undersampled) from
the plot referenced by p.

Why ?

alx.
