
Subject: Re: Stupid question regarding BUFFER keyword in NG output.....
Posted by [chris_torrence@NOSPAM](#) on Tue, 07 Dec 2010 23:57:23 GMT
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Hi Paul,

Well, you have a couple of different options. You could use the Refresh method to disable drawing to the window. It will still create the window, but you won't see any changes to the plot until you call Refresh again.

Another crazy way is to use the CopyWindow method to get a screen dump, and then throw it into direct graphics:

```
p = plot(/test,/buffer)
tv,p.copywindow(),/true
```

Here's another one for fun:

```
p = plot(/test,/buffer)
for i=0,100 do begin & p.color = !color.(i) & tv,p.copywindow(),/true
```

Hope this helps.

Cheers,

Chris

ITTVIS
