
Subject: Re: BOX_CURSOR

Posted by [Robert Moss](#) on Wed, 06 Nov 1996 08:00:00 GMT

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Mario Noyon wrote:

>
> I would like to know if anyone has met this problem before and if it's a
> bug :
> I have a drawable widget that consider button_events. So when I click
> in his widget the event A is called.
>
> But I want to use the procedure BOX_CURSOR with another button. Then
> when the user click on this button BOX_CURSOR is called. Every thing
> happens well but when the user exits off the procedure BOX_CURSOR, as he
> has clicked to move his BOX and to exit the procedure the event A is
> called.
> That does not happen all the time and it is not vey convenient.
>
> Thanks for those who can help me (the others also...)
>
> --
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This is not a bug. It's simply queueing up the button events to be processed after the BOX_CURSOR routine is finished. The solution is to disable the button events from the draw widget while BOX_CURSOR is active:

```
widget_control, draw_wid_id, sensitive = 0  
box_cursor.....  
widget_control, draw_wid_id, sensitive = 1
```

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