
Subject: Re: LIST "bug": .Remove on an empty list
Posted by [penteado](#) on Tue, 14 Dec 2010 23:20:44 GMT
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On Dec 14, 8:34 pm, Michael Galloy <mgal...@gmail.com> wrote:

> On 12/14/10 9:39 AM, David Fanning wrote:

>

>> P.S. Does anyone beside me and Dick Jackson see the
>> danger in calling a new graphics system "new"? Coyote
>> suggests the name Newest New Old Graphics System for
>> the work I've been doing lately, but I don't know... :-(

>

> Yes, that's why I thought "function graphics" would be a good name.
> Maybe some kind of numbered system? I think we would be up to new 4.0
> graphics now? With "old" graphics being direct graphics, then object
> graphics, Live Tools, iTools, and "new graphics"? Am I missing some
> other graphics systems?

Though NG is just what we have been calling them, instead of Graphics,
as the documentation does. I tend to use NG just so that those
unfamiliar with the term will not read "Graphics" as "graphics".
