Subject: Re: LIST "bug": .Remove on an empty list Posted by David Fanning on Tue, 14 Dec 2010 23:19:40 GMT View Forum Message <> Reply to Message

## Michael Galloy writes:

- > Yes, that's why I thought "function graphics" would be a good name.
- > Maybe some kind of numbered system? I think we would be up to new 4.0
- > graphics now? With "old" graphics being direct graphics, then object
- > graphics, Live Tools, iTools, and "new graphics"? Am I missing some
- > other graphics systems?

Gosh, I never thought I would end up a taxonomist. I may be missing something, but aren't there five items on your list? Are we starting the count from zero, like in IDL?

What in the world would you call these new FSC\_\*\*\* routines I've been working on? They aren't direct graphics, and they are a hell of a lot better than Live Tools. Probably better than iTools, too. Maybe we should number them by the year they were created. Then you could look back on them like you look back on failed marriages or bad relationships. You might even feel better about the new stuff. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")