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Subject: BOX\_CURSOR

Posted by [Mario Noyon](#) on Tue, 05 Nov 1996 08:00:00 GMT

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I would like to know if anyone has met this problem before and if it's a bug :

I have a drawable widget that consider button\_events. So when I click in his widget the event A is called.

But I want to use the procedure BOX\_CURSOR with another button. Then when the user click on this button BOX\_CURSOR is called. Every thing happens well but when the user exits off the procedure BOX\_CURSOR, as he has clicked to move his BOX and to exit the procedure the event A is called.

That does not happen all the time and it is not vey convenient.

Thanks for those who can help me (the others also...)

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