

---

Subject: Re: LIST "bug": .Remove on an empty list  
Posted by [Paul Van Delst\[1\]](#) on Tue, 14 Dec 2010 17:19:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

hello,

Paulo Penteado wrote:

> On Dec 14, 2:06 pm, Paul van Delst <paul.vande...@noaa.gov> wrote:  
>> Philosophically, I'm a "just because you can extend a class doesn't mean you should" type of guy.  
>> Pragmatically, I'm a "just extend the damn class!" fellow. :o)  
>  
> Similarly, for such a small change, I might make a derived class for  
> local use, but would be reluctant to use it in general, stand-alone  
> routines (as opposed to programs that already comprise many files), as  
> the benefit of the method would be outweighed by the hassle of  
> carrying the extra file around.

Yes, the approach I usually take is to put the desired functionality in a subclass, and then use the subclass for everything. But, as you said, for such a small change .... I'm not sure what the best approach is. Put in a feature request to ITTVIS? :o)

> Which is why I mentioned I intend to put it into the class I started  
> writing (have not had the time to touch it in weeks) to provide  
> several missing things - most importantly, the ability to assign to  
> elements in arrays contained in lists and hashes ([http://groups.google.com/group/comp.lang.idl-pvwave/browse\\_thread/thread/89ad055656bf6798](http://groups.google.com/group/comp.lang.idl-pvwave/browse_thread/thread/89ad055656bf6798)).  
> 89ad055656bf6798).

I know I'm taking the other scripting language analogies waaaay too far, but it would neat if IDL had a better mechanism for sharing user developed code -- like one does with ruby gems (see <http://rubygems.org>). Or python eggs.

cheers,

paulv

---