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Subject: Re: GRID3

Posted by [penteado](#) on Tue, 14 Dec 2010 17:07:32 GMT

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On Dec 14, 2:59 pm, David Fanning <n...@dfanning.com> wrote:

- > I think GRID3 is designed to work with "scattered nodes".
- > I don't think it is going to like the sort of regularly
- > gridded data it sounds like you are giving it. Do you have
- > anything you are really trying to grid here, or are you
- > just trying to get these arrays into Slicer?
- >
- > If you really want to grid something, I would try giving
- > your Grid locations a "shake" and adding a little bit of
- > random noise to their positions.

That is what I was wondering. If the points are already in a regular grid, why grid them?

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