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Subject: Re: LIST "bug": .Remove on an empty list  
Posted by [chris\\_torrence@NOSPAM](#) on Wed, 15 Dec 2010 22:46:49 GMT  
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On Dec 13, 8:18 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

>  
> Besides the bad error message for list::remove(), I would say that the  
> bug is in hash::remove(). Unless I am missing something, it should  
> throw an error on an empty hash. Returning !null with no errors makes  
> the empty list/hash look like it has elements (which happen to have !  
> null as a value).  
>

Hi Paulo,

I would agree. I'm going to change both the List::Remove() and Hash::Remove() \*functions\* to throw an error if the list/hash is empty. The List and Hash::Remove \*procedures\* will just quietly return (no need to throw an error), unless you actually specify an index (or key) in which case it will throw an error.

I'll also try to add an IsEmpty() method for IDL 8.1.

Cheers,  
Chris  
ITTVIS

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