Subject: Re: Widget not rendering properly Posted by David Fanning on Wed, 15 Dec 2010 14:38:19 GMT View Forum Message <> Reply to Message

Pedro B. writes:

- > Yes David, that is exactly what's happening. When considering the x
- > dimension everything renders exactly how it should (including the
- > "virtual" parts of the window which are hidden), however the the y
- > dimension does not render properly (the parts of the window which are
- > initially hidden never fully render).

Yikes! I don't know. Can you catch an event from the scroll bars (I doubt this, but I don't have time to check this morning) and issue a redraw of your widget hierarchy:

Widget_Control, event.top, /Realize

Maybe you have to put a Refresh button in a location that *will* appear on the display always.

Don't know. Tough problem. :-(

Let us know if you figure something out.

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")