
Subject: Re: How to set environment variables in IDLDE

Posted by [mankoff](#) on Wed, 12 Jan 2011 05:13:36 GMT

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On Jan 11, 4:49 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

> On Jan 11, 10:35 pm, mankoff <mank...@gmail.com> wrote:

>

>>> But it does work if you start idlde from the terminal, right? So it

>>> would not be an issue with the DE, it would be in the shortcut.

>

>> It does work when launched from the terminal. It isn't an IDL issue

>> per se, but an issue with the way Mac passes environment inheritance.

>

> Could it be that the variables were set in .profile after the current

> desktop session started running? In GNOME, I noticed that processes

> started from the menus are given a copy of the environment variables

> as they were when the GNOME process was started. Which can make things

> quite confusing, as a process may get variables that are not set in

> the current .profile and *rc files anymore.

I logged out/in and even rebooted after setting up environment variables, and they are just not read from the UNIX dot files. This is known behavior on OS X, and using ~/.MacOSX/environment.plist is a known solution, although a buggy solution in this case. Adding/adjusting the environment variable in the IDL startup file works fine.

-k.
