
Subject: Re: How to set environment variables in IDLDE

Posted by [mankoff](#) on Wed, 12 Jan 2011 00:35:34 GMT

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On Jan 11, 1:08 pm, Paulo Penteado <pp.pente...@gmail.com> wrote:

> On Jan 11, 1:56 pm, mankoff <mank...@gmail.com> wrote:

>

>> Hi,

>

>> I usually run IDL from the command line and it inherits all the
>> environment variables I have in my .profile. This allows me to, for
>> example, "spawn, 'foo'" where foo is in my unix PATH, and foo is
>> found. When I run the IDLDE by double-clicking on the icon, this does
>> not work.

>

> But it does work if you start idlde from the terminal, right? So it
> would not be an issue with the DE, it would be in the shortcut.

It does work when launched from the terminal. It isn't an IDL issue
per se, but an issue with the way Mac passes environment inheritance.

-k.
