Subject: Re: Blanking all 5x5 windows with less than X 'on' pixels in them
Posted by Robin Wilson on Thu, 20 Jan 2011 19:35:35 GMT

Hi Ben

> Have you looked at MORPH_OPEN? I think it would be a good place to start.

I have investigated this, but I don't think it'll do what I want as it
will affect the other pixels in the image too. I'm hoping just to
operate on pixels that have a lot of space around them (for example,
maybe with a 9x9 window, and only having three pixels turned on). Can
MORPH_OPEN do this?

Robin