
Subject: Re: DLM Woes

Posted by [Mort Canty](#) on Fri, 28 Jan 2011 10:03:31 GMT

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Am 27.01.2011 23:50, schrieb Karl:

>
> Sort of looks like you are declaring a variable, s, in the middle of a
> code block. To enable this to compile, you have to compile the C code
> in C++ mode, or set a compiler option to allow this usage. Or, you
> can put
>
> culaStatus s;
>
> up above the comment line:
>
> // IDL output arrays
>
> and then just say:
>
> s = culaInitialize();
>
> Somehow you were compiling the code with different options for 32-bit
> and 64-bit.
>
> Either fix the code to make it legal C (I know some newer C standards
> allow this) or set your project file up to use the same compiler
> options for 32-bit and 64-bit. My guess is that the x64 Debug config
> does not have the "compile as C++" option set.

That sounds very likely. Typical beginner's blooper. Thanks Karl.

-Mort
