
Subject: Re: DLM Woes

Posted by [Mort Canty](#) on Thu, 27 Jan 2011 19:30:33 GMT

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Hi Ronn,

Here's the whole thing (not very long):

```
void IDL_CDECL cuda_svd(int argc, IDL_VPTR argv[])
{
    // output array pointers
    float * w, * u, * vt;
    // get the input matrix
    float * a = (float *) argv[0]->value.arr->data;
    // get its dimensions
    int ndim_a = (int) argv[0]->value.arr->n_dim;
    IDL_LONG64 * dim_a = argv[0]->value.arr->dim;
    int m = (int) dim_a[0];
    int n = (int) dim_a[1];

    // IDL output arrays
    IDL_VPTR ivWptr, ivUptr, ivVTptr;
    int ndim_w = 1;
    IDL_LONG64 dim_w[] = {min(m,n)};
    IDL_LONG64 dim_u[] = {m,min(m,n)};
    IDL_LONG64 dim_v[] = {min(m,n),n};
    w = (float *) IDL_MakeTempArray( (int) IDL_TYP_FLOAT, ndim_w, dim_w,
    IDL_ARR_INI_ZERO, &ivWptr );
    u = (float *) IDL_MakeTempArray( (int) IDL_TYP_FLOAT, ndim_a,
    dim_u, IDL_ARR_INI_ZERO, &ivUptr );
    vt= (float *) IDL_MakeTempArray( (int) IDL_TYP_FLOAT, ndim_a, dim_v,
    IDL_ARR_INI_ZERO, &ivVTptr);

    // CULA general matrix single precision SVD with host pointers
    culaStatus s = culaInitialize();
    if(s == culaNoError)
    {
        s = culaSgesvd('S','S',m,n,a,m,w,u,m,vt,min(m,n));
        culaShutdown();
    }
    // return results to IDL (all zeroes if CULA failed to initialize)
    IDL_VarCopy(ivWptr,argv[1]);
    IDL_VarCopy(ivVTptr,argv[2]);
    IDL_VarCopy(ivUptr,argv[3]);
}
```

Here is what the compiler puts out:

```

1>----- Build started: Project: cuda_svd, Configuration: Debug x64 -----
1> cuda_svd.c
1>D:\idl\projects\development\svd\cuda_svd.c(50): error C2275:
'culaStatus' : illegal use of this type as an expression
1>      c:\program files\cula\include\culastatus.h(63) : see
declaration of 'culaStatus'
1>D:\idl\projects\development\svd\cuda_svd.c(50): error C2146: syntax
error : missing ';' before identifier 's'
1>D:\idl\projects\development\svd\cuda_svd.c(50): error C2065: 's' :
undeclared identifier
1>D:\idl\projects\development\svd\cuda_svd.c(51): error C2065: 's' :
undeclared identifier
1>D:\idl\projects\development\svd\cuda_svd.c(53): error C2065: 's' :
undeclared identifier
===== Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =====

```

I discovered if I move the statement

```
culaStatus s = culaInitialize();
```

upwards, preceding the comment line

```
// IDL output arrays
```

the damn thing builds (and runs correctly under IDL)! Way over my head, I'm afraid.

Thanks,

Mort

Am 27.01.2011 19:49, schrieb ronk kling:

```

> Hi Mort,
>
> Can you show me how you have declared the variables in the call?
>
> Ronn Kling
>
> "Mort Canty" <m.canty@fz-juelich.de> wrote in message
> news:ihrlo$5n8j$1@zam602.zam.kfa-juelich.de...
>> Apologies in advance: This is a C question, but I know a lot of you
>> write your own DLMs for IDL and I'm completely stumped. I have a DLM
>> with this statement, patterned after Ronn Kling's book, near the
>> middle of the code:
>>
>>

```

```
>> w = (float *) IDL_MakeTempArray( (int) IDL_TYP_FLOAT, ndim_w, dim_w,  
>> IDL_ARR_INI_ZERO, &ivWptr );  
>>  
>> The DLM compiles and runs perfectly on the win32 platform. When I try  
>> to compile the exact same code to the x64 platform, all of the  
>> statements which follow the above one are riddled with crazy syntax  
>> errors. All those preceding it are accepted. I'm using Visual C++ 2010  
>> Express with the Windows SDK Version 7.1.  
>>  
>> Any help for a complete C novice?  
>>  
>> Thanks  
>>  
>> Mort  
>>  
>>
```
