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Subject: Re: Coyote Graphics Update, Wed 2 Feb  
Posted by [David Fanning](#) on Thu, 03 Feb 2011 13:43:18 GMT  
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Maarten writes:

- > Does that mean you write out a file with the commands to re-create the
- > window (similar to Igor Pro), or do you create some custom file that
- > does this for you? The first case would be really interesting, as you
- > can of course modify those commands by hand.

Since the "commands" are objects, and the "command list" is an object, I just save the command list in an IDL save file. IDL is kind enough to save all the data associated with an object. To recreate a saved visualization, you just open a new cgWindow and use the Restore Commands button from the File menu to select a saved visualization. Very slick and extremely easy.

- > It would explain your other post where you are
- > looking for a patent attorney.

I was joking about the patent attorney. After all these years, people still struggle a bit to understand Coyote humor. I give these things away. I believe in community. And I love the IDL community. I'm grateful I've been able to make a living in it for 25 years.

It's just that this is getting to be SUCH a useful system that it's almost embarrassing not to be making some money off the idea. I keep telling my wife, I'm not interested in money, I'm interested in FAME. She isn't all that impressed. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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