Subject: Array searching efficiency Posted by Matt Francis on Thu, 10 Feb 2011 23:47:08 GMT View Forum Message <> Reply to Message

Hi All,

I'm going through and trying to squeeze every last bit of optimum efficiency out of a code I've been working on. I have a small, very simple, problem that I'd appreciate some experienced input on.

I have a time series of maps, but the time stamps for them are not always regular (some maps get missed, some are late etc). I need to (many millions of times..) find which two maps a given time sits between, then interpolate between the relevant two maps at some given location.

The first step is to establish, for a given time, which two maps I need to interpolate between. I have the times for each map stored in a single array, in time order. If I can work out the indices in that array of the two map times then I'm done. This is a simple problem to solve in any number of ways, but the question is which is the fastest?

I've come up with this:

iup = (WHERE(times-time_now GT 0))[0]
ilow = iup-1

I'm not sure how WHERE works 'under the hood', but assuming that at some level it loops over the given array, then optimally once [times - time_now] becomes positive you would stop searching. Implementing that kind of algorithm in a WHILE loop is probably slower than using WHERE though.

Any thoughts or suggestions?