
Subject: Re: GPULIB and ENVI 4.8

Posted by [Mort Canty](#) on Mon, 14 Feb 2011 08:01:57 GMT

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Am 14.02.2011 08:37, schrieb chris:

> Hi folks,
> if someone wants to use GPULib and Envi 4.8 commonly, then I have an
> installation hint for you (which mostly of you will know) . On my
> Windows 7 x64 machine I have to change (or to set) the path variables
> from:
> IDL_PATH = +C:\Program Files\Tech-X\GPULib to:
> IDL_PATH = +C:\Program Files\Tech-X\GPULib;<IDL_DEFAULT>
>
> as well as from:
>
> IDL_DLM_PATH = +C:\Program Files\Tech-X\GPULib\lib to:
> IDL_DLM_PATH = +C:\Program Files\Tech-X\GPULib\lib;<IDL_DEFAULT>
>
> As Michael stated here (https://groups.google.com/group/comp.lang.idl-pvwave/browse_thread/thread/89a871c7693bd71e/070b65fe34f70c3b?hl=de&lnk=gst&q=gpulib#070b65fe34f70c3b) there is a preferences
> hierarchy. These path variables are not set by an ENVI 4.8
> installation, so it's important to give IDL and ENVI the specific
> directories in the same hierarchy level since GPULib won't work
> properly if these setting were not made.
>
> Regards
>
> Chris

Hi Chris,

I've installed it with ENVI 4.8/IDL 8.0 too and it runs like a charm.
I'd be interested to know how you're using it, e.g., area of
application, speedups, etc.

Cheers

Mort
