
Subject: Re: Resizeable Graphics window

Posted by [David Fanning](#) on Thu, 17 Feb 2011 20:03:05 GMT

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wlandsman writes:

> Thanks! That works but /LOADCMD (unlike ADDCMD) is not directly available in CGPLOT.
> So if I want to write a program with optional output to a resizeable window it would look like this:

```
>  
> pro myplot,window= window  
> ;/WINDOW - if set, then display in a resizeable graphics window  
>  
> cgplot,indgen(100),window = window,psym=2  
> if keyword_set(window) then begin  
>   for i=0,89 do cgwindow,'cgplots',[i,i],[i-2,i+2],/loadcmd  
>   cgwindow,/execute  
> endif else for i=0,89 cgplots,[i,i],[i-2,i+2]  
>  
>  
> return  
> end
```

Yes, that's another way to do it. I balked at adding yet another keyword (LOADCMD) to each of the Coyote Graphics routines, because I could see there could easily be no end to it, and it was already getting cumbersome. My goal in writing these routines is simplicity, above all.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
