
Subject: Re: Resizeable Graphics window

Posted by [David Fanning](#) on Thu, 17 Feb 2011 19:47:48 GMT

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wlandsman writes:

> I am unclear how to add graphics commands to a Coyote graphics window. If I create a simple plot in a resizeable window:

```
>  
> cgplot,indgen(100),/window,psym=2  
>  
> and now I want to add error bars.  
>  
> for i=0,89 do cgplots,[i,i],[i-1,i+1],/addcmd  
>  
> I get the plot I want but only after 90 flashes of the window. (If I don't include the /addcmd  
keyword then the error bars go to a different window.)
```

I would turn "execution" of the commands off until
you were finished loading the commands:

```
cgplot,indgen(100),/window,psym=2  
cgControl, EXECUTE=0  
for i=0,89 do cgplots,[i,i],[i-1,i+1],/addcmd  
cgControl, EXECUTE=1
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
