
Subject: Re: cgPlot question

Posted by [David Fanning](#) on Thu, 17 Feb 2011 14:33:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gray writes:

> Looking at PS_END, you don't have a way to suppress the output from
> the SPAWN command. You could save the output into a string file and
> then only print it if /QUIET is not set...

OK, sorry this took all day. Frantic around here. :-)

I'm not collecting the SPAWN results and printing them
if /QUIET is not set. Allowing QUIET to be set from
cgControl is still on my ToDo list.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
